FICTION CONTRACT

The simulation team at {YOUR SIM PROGRAM} has created as realistic an environment as possible for your learning activities today. To make this the best experience possible it is important to understand what can and cannot be simulated: {LIST YOUR SIM EXPLANATIONS} {sample}

- 1. Mannequin:
 - The mannequin's voice will come through a speaker. Direct your patient questions to the mannequin. Speak loudly.
 - Mannequins cannot swallow, so do not put any medications or liquids into the mouth; conversely, there are injection sites which CAN be used to administer parenteral medications so use these as is appropriate.
 - Anterior and posterior chest speakers and abdominal speakers are presentauscultate the appropriate area using your stethoscope.
 - Complete procedures as you would on a patient with the following exceptions:
 - \circ $\;$ Betadine should not be used on the mannequin skin.
 - Ink stains mannequin skin, so do not mark dressings with pen- use the pencil provided.
 - This mannequin {can/can't} have chest compressions, intubation, etc.
- 2. Vital Signs:
 - The monitor is a touch screen; press the refresh button to obtain the latest set of vitals; Blood pressures can be assessed on the right/left arm. Once you put a thermometer in the mannikin's mouth (or axilla as appropriate), you will be informed of the reading.
- 3. Other Equipment:
 - Phone- please use x1234 for all phone calls- let the person who answers know which department you are calling.

Although not everything is a perfect match to the clinical environment, we ask that you immerse yourself in the experience in order to maximize your learning and to achieve the objectives. Suspending your disbelief allows you to benefit much more from the experience...and find it more enjoyable.

CONFIDENTIALITY STATEMENT

"What happens in simulation stays in simulation"

Similar to HIPAA restrictions in the clinical settings, you should not discuss the patient case or the experience outside of this simulation. Sharing the patient case with others who have yet to participate decreases their learning experience. Discussing the actions of your peers in simulation is strictly prohibited.